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UNITED STATES PATENT APPLICATION
FOR
A METHOD AND APPARATUS FOR PERFORMING
CACHE SEGMENT FLUSH AND
CACHE SEGMENT INVALIDATION OPERATIONS

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BACKGROUND OF THE INVENTION

1. Field of the Invention

The present invention relates in general to the field of computer systems, and in particular, to an apparatus and method for providing instructions which facilitate
5 the invalidation and/or flushing of a portion of a cache memory within a cache system.

2. Description of the Related Art

The use of a cache memory with a computer system facilitates the reduction of memory access time. The fundamental idea of cache organization is that by keeping the most frequently accessed instructions and data in the fast cache memory, the average memory access time will approach the access time of the cache. To achieve the optimal tradeoffs between cache size and performance, typical computer systems implement a cache hierarchy, that is, different levels of cache memory. The different levels of cache correspond to different distances from the computer system core. The closer the cache is to the computer system, the faster the data access. However, the closer the cache is to the computer system, the more costly it is to implement. As a result, the closer the cache level, the faster and smaller the cache.

A cache unit is typically located between the computer system and main
20 memory; it typically includes a cache controller and a cache memory such as a static random access memory (SRAM). The cache unit can be included on the same chip as the computer system or can exist as a separate component. Alternatively, the cache controller may be included on the computer system chip and the cache memory is formed by external SRAM chips.

The performance of cache memory is frequently measured in terms of its hit ratio. When the computer system refers to memory and finds the data in its cache, it is said to produce a hit. If the data is not found in cache, then it is in main memory and is counted as a miss. If a miss occurs, then an allocation is made at the 5 entry indexed by the address of the access. The access can be for loading data to the computer system or storing data from the computer system to memory. The cached information is retained by the cache memory until it is no longer needed, made invalid or replaced by other data, in which instances the cache entry is de-allocated.

If other computer systems or system components have access to the main 10 memory, as is the case, for example, with a DMA controller, and the main memory can be overwritten, the cache controller must inform the applicable cache that the data stored within the cache is invalid if the data in the main memory changes. Such an operation is known as cache invalidation. If the cache controller 15 implements a write-back strategy and, with a cache hit, only writes data from the computer system to its cache, the cache content must be transferred to the main memory under specific conditions. This applies, for example, when the DMA chip transfers data from the main memory to a peripheral unit, but the current values 20 are only stored in an SRAM cache. This type of operation is known as a cache flush.

Currently, such invalidating and/or flushing operations are performed 25 automatically by hardware, for an associated cache line. In certain situations, software have been developed to invalidate and/or flush the cache memory. Currently, such software techniques involve the use of an instruction which operates on the entire cache memory corresponding to the computer system from which the instruction originated. However, such invalidation and/or flushing operations require a large amount of time to complete, and provides no granularity

or control for the user to invalidate and/or flush specific data or portions of data from the cache, while retaining the other data within the cache memory intact.

When a flushing operation operates only on the entire cache memory, it results in inflexibility and impacts system performance. In addition, where a cache

- 5 invalidation operation operates only on the entire cache, data corruption may result.

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BRIEF SUMMARY OF THE INVENTION

A method and apparatus for including in a computer system, instructions for performing cache memory invalidate and cache memory flush operations. In one embodiment, the computer system comprises a cache memory having a plurality of cache lines each of which stores data, and a storage area to store a data operand. An execution unit is coupled to the storage area, and operates on data elements in the data operand to invalidate data in a predetermined portion of the plurality of cache lines in response to receiving a single instruction.

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BRIEF DESCRIPTION OF THE DRAWINGS

The invention is illustrated by way of example, and not limitation, in the figures. Like reference indicate similar elements.

Figure 1 illustrates an exemplary computer system in accordance with one embodiment of the invention.

Figure 2 illustrates one embodiment of the format of a cache control instruction 160 provided according to one embodiment of the invention.

Figure 3 illustrates the general operation of the cache control technique according to one embodiment of the invention.

Figure 4A illustrates one embodiment of the operation of the cache segment invalidate instruction 162.

Figure 4B illustrates one embodiment of the operation of the cache segment flush instruction 164.

Figure 5A is a flowchart illustrating one embodiment of the cache segment invalidate process of the present invention.

Figure 5B is a flowchart illustrating one embodiment of the cache segment flush process of the present invention.

DETAILED DESCRIPTION OF THE INVENTION

In the following description, numerous specific details are set forth to provide a thorough understanding of the invention. However, it is understood that the invention may be practiced without these specific details. In other instances, well-known circuits, structures and techniques have not been shown in detail in order not to obscure the invention.

Figure 1 illustrates one embodiment of a computer system 100 which implements the principles of the present invention. Computer system 100 comprises a computer system 105, a storage device 110, and a bus 115. The computer system 105 is coupled to the storage device 110 by the bus 115. The storage device 110 represents one or more mechanisms for storing data. For example, the storage device 110 may include read only memory (ROM), random access memory (RAM), magnetic disk storage mediums, optical storage mediums, flash memory devices and/or other machine readable mediums. In addition, a number of user input/output devices, such as a keyboard 120 and a display 125, are also coupled to the bus 115. The computer system 105 represents a central processing unit of any type of architecture, such as CISC, RISC, VLIW, or hybrid architecture. In addition, the computer system 105 could be implemented on one or more chips. The storage device 110 represents one or more mechanisms for storing data. For example, the storage device 110 may include read only memory (ROM), random access memory (RAM), magnetic disk storage mediums, optical storage mediums, flash memory devices, and/or other machine-readable mediums. The bus 115 represents one or more buses (e.g., AGP, PCI, ISA, X-Bus, VESA, etc.) and bridges (also termed as bus controllers). While this embodiment is described in relation to a single computer

system computer system, the invention could be implemented in a multi-computer system computer system.

In addition to other devices, one or more of a network 130, a TV broadcast signal receiver 131, a fax/modem 132, a digitizing unit 133, a sound unit 134, and a 5 graphics unit 135 may optionally be coupled to bus 115. The network 130 and fax modem 132 represent one or more network connections for transmitting data over a machine readable media (e.g., carrier waves). The digitizing unit 133 represents one or more devices for digitizing images (i.e., a scanner, camera, etc.). The sound unit 134 represents one or more devices for inputting and/or outputting sound (e.g., 10 microphones, speakers, magnetic main memories, etc.). The graphics unit 135 represents one or more devices for generating 3-D images (e.g., graphics card). Figure 1 also illustrates that the storage device 110 has stored therein data 136 and software 137. Data 136 represents data stored in one or more of the formats described herein. Software 137 represents the necessary code for performing any and/or all of the 15 techniques described with reference to Figures 2, and 4-6. Of course, the storage device 110 preferably contains additional software (not shown), which is not necessary to understanding the invention.

Figure 1 additionally illustrates that the computer system 105 includes decode unit 140, a set of registers 141, and execution unit 142, and an internal bus 143 for 20 executing instructions. The computer system 105 further includes two internal cache memories, a level 0 (L0) cache memory which is coupled to the execution unit 142, and a level 1 (L1) cache memory, which is coupled to the L0 cache. An external cache memory, i.e., a level 2 (L2) cache memory 172, is coupled to bus 115 via a cache controller 170. The actual placement of the various cache memories is a design 25 choice or may be dictated by the computer system architecture. Thus, it is

appreciated that the L1 cache could be placed external to the computer system 105. In alternate embodiments, more or less levels of cache (other than L1 and L2) may be implemented. It is appreciated that three levels of cache hierarchy are shown in Figure 1, but there could be more or less cache levels. For example, the present invention could be practiced where there is only one cache level (L0 only) or where there are only two cache levels (L0 and L1), or where there are four or more cache levels.

Of course, the computer system 105 contains additional circuitry, which is not necessary to understanding the invention. The decode unit 140, registers 141 and execution unit 142 are coupled together by internal bus 143. The decode unit 140 is used for decoding instructions received by computer system 105 into control signals and/or micro code entry points. In response to these control signals and/or micro code entry points, the execution unit 142 performs the appropriate operations. The decode unit 140 may be implemented using any number of different mechanisms (e.g., a look-up table, a hardware implementation, a PLA, etc.). While the decoding of the various instructions is represented herein by a series of if/then statements, it is understood that the execution of an instruction does not require a serial processing of these if/then statements. Rather, any mechanism for logically performing this if/then processing is considered to be within the scope of the implementation of the invention.

The decode unit 140 is shown including a fetching unit 150 which fetches instructions, and an instruction set 165 for performing operations on data. In one embodiment, the instruction set 165 includes a cache control instruction(s) provided in accordance with the present invention. In one embodiment, the cache control instructions include: a cache segment invalidate instruction(s) 162, a cache segment

flush instruction(s) 164 and a cache segment flush and invalidate instruction(s) 166 provided in accordance with the present invention. An example of the cache segment invalidate instruction(s) 162 includes a Page Invalidate (PGINVD) instruction which operates on a user specified linear address and invalidates the 4k
5 Byte physical page corresponding to the linear address from all levels of the cache hierarchy for all agents in the computer system that are connected to the computer system. An example of the cache segment flush instruction 164 includes a Page Flush (PGFLUSH) instruction 164 that flushes data in the 4 Kbyte physical page corresponding to the linear address on which the operation is performed. An
10 example of the cache segment flush and invalidate instruction 166 includes a Page Flush/Invalidate (PGFLUSHINV) instruction 166 that first flushes data in the 4 Kbyte physical page corresponding to the linear address on which the operation is performed, and then invalidates the 4 kilobyte physical page corresponding to the linear address. In alternative embodiments, the cache control instruction(s) may
15 operate on either a user specified linear or physical address and perform the associated invalidate and/or flush operations in accordance with the principles of the invention.

In addition to the cache segment invalidate instruction(s) 162, the cache segment flush instruction(s) 164, and the cache segment flush and invalidate instruction(s) 166, computer system 105 can include new instructions and/or instructions similar to or the same as those found in existing general purpose computer systems. For example, in one embodiment the computer system 105 supports an instruction set which is compatible with the Intel® Architecture instruction set used by existing computer systems, such as the Pentium®II computer
20 system. Alternative embodiments of the invention may contain more or less, as well as different instructions and still utilize the teachings of the invention.
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The registers 141 represent a storage area on computer system 105 for storing information, such as control/status information, scalar and/or packed integer data, floating point data, etc. It is understood that one aspect of the invention is the described instruction set. According to this aspect of the invention, the storage area used for storing the data is not critical. The term data processing system is used herein to refer to any machine for processing data, including the computer systems(s) described with reference to Figure 1.

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Figure 2 illustrates one embodiment of the format of any one of the cache segment invalidate instruction 162, the cache segment flush instructions 164, and the cache segment flush and invalidate instruction 166 provided in accordance with the present invention. For discussion purposes, the instructions 162, 164 and 166 will be referred to as the cache control instruction 160. The cache control instruction 160 comprises an operational code (OP CODE) 210 which identifies the operation of the cache control instruction 160 and an operand 212 which specifies the name of a register or memory location which holds a starting address of the data object that the instruction 160 will be operating on.

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Figure 3 illustrates the general operation of the cache control instruction 160 according to one embodiment of the invention. In the practice of the invention, the cache control instruction 160 provides the register (or memory) location which holds a starting address of the data object that the instruction 160 will be operating on. In one embodiment, the starting address includes X most significant bits, which are stored in the register (or memory) location, and Y least significant bits. The cache control process associated with the cache control instruction 160 then shifts the X bits to the right by Y bit positions to obtain the complete starting address. The cache control instruction 160 then operates on the data corresponding to the starting

address, and data corresponding to the Z subsequent addresses, in cache memory. In one embodiment, the cache control instruction 160 operates on one page of data stored in cache, of which the beginning address is stored in a register (or memory) location specified in the operand 212 of the cache control instruction. In alternate 5 embodiments, the cache control instruction 160 may operate on any predetermined amount of data stored in cache, of which the beginning address is stored in a register (or memory) location specified in the operand 212 of the cache control instruction.

In Figure 1, only L0, L1 and L2 levels are shown, but it is appreciated that more or less levels can be readily implemented. The embodiment shown in Figures 10 4-6 describes the use of the invention with respect to one cache level.

Details of various embodiments of the cache control instruction 160 will now be described. The cache segment invalidate instruction 162 will first be described. Figure 4A illustrates one embodiment of the cache segment invalidate instruction 162. Upon receiving the cache segment invalidate instruction 162, the computer system 105 determines, from the operand 312 of the instruction 162, the register 15 location in which the most significant bits of the starting address of the data object is stored. The computer system 105 then shifts the value in the operand 312, by the number of least significant bits of the starting address. Once the complete starting 20 address is obtained, the computer system 105 sets the invalidate bit of the cache memory 200 corresponding to the affected locations of the cache memory. In one embodiment, one page of the cache memory 220 having a starting address corresponding to that stored in the operand 312 will be invalidated. In alternate 25 embodiments, data in any predetermined portions of the cache memory 220 having a starting address corresponding to that stored in the operand 312 will be invalidated using the present technique.

The cache segment flush instruction 164 will next be described. Figure 4B illustrates one embodiment of the cache segment flush instruction 164. Upon receiving the cache segment flush instruction 164, the computer system 105 determines, from the operand 312 of the instruction 164, the register location in 5 which the most signification bits of the starting address of the data object is stored. The computer system 105 then shifts the value in the operand 312, by the number of least significant bits of the starting address. Once the complete starting address is obtained, the computer system flushes the locations of cache memory 220 affected by execution of the instruction 164. In one embodiment, one page of the cache 10 memory 220 having a starting address corresponding to that stored in the operand 312 will be flushed. In alternate embodiments, data in any predetermined portions of the cache memory 220 having a starting address corresponding to that stored in the operand 312 will be flushed.

The cache segment flush/invalidate instruction 166 will now be described. Figure 4C illustrates one embodiment of the cache segment flush and invalidate instruction 166. Upon receiving the cache segment flush instruction 166, the computer system 105 determines, from the operand 312 of the instruction 164, the register location in which the most signification bits of the starting address of the data object is stored. The computer system 105 then shifts the value in the operand 20 312, by the number of least significant bits of the starting address. Once the complete starting address is obtained, the computer system flushes the locations of cache memory 220 affected by execution of the instruction 164. In one embodiment, one page of the cache memory 220 having a starting address corresponding to that stored in the operand 312 will be flushed. In alternate embodiments, any predetermined 25 portions of the cache memory 220 having a starting address corresponding to that stored in the operand 312 will be flushed. Next, the computer system 105

invalidates the affected areas of the cache memory 220 that have been flushed. In one embodiment, this is performed by setting the invalidate bit of each affected cache line.

Figure 5A is a flowchart illustrating one embodiment of the cache segment
5 invalidate process of the present invention. Beginning from a start state, the process
500 proceeds to process block 510, where it examines the operand 312 of the
50 instruction 62 received by the computer system 105 to determine the storage location
of the value representing the most significant bits of the starting address of the
instruction 62. The process 500 then proceeds to process block 512, where
10 it retrieves the value representing the most significant bits of the starting address
from the storage location specified. The process 500 then advances to process block
514, where it shifts the retrieved value by a predetermined number of bits. In one
embodiment, the predetermined number represents the number of least significant
15 bits in the starting address. Next, the process 500 determines the cache segment
affected by the operation or the instruction 162, as shown in process block 516. In
one embodiment, the cache segment is a page. In one embodiment, a page contains
4k Bytes. In alternate embodiments, the cache segment may be any predetermined
20 portion of the cache memory. The process 500 then proceeds to process block 518,
where it invalidates the data in the corresponding cache segment beginning at the
starting address specified. In one embodiment, this is performed by setting the
25 invalid bit corresponding to each cache line in the cache segment. The process 500
then terminates.

Figure 5B is a flowchart illustrating one embodiment of the cache segment
flush process of the present invention. Beginning from a start state, the process 520
proceeds to process block 522, where it examines the operand 312 of the instruction
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64 or 66 received by the computer system 105 to determine the storage location of the value representing the most significant bits of the starting address of the corresponding operation. The process 520 then proceeds to process block 524, where it retrieves the value representing the most significant bits of the starting address 5 from the storage location specified. The process 520 then advances to process block 526, where it shifts the retrieved value by a predetermined number of bits. In one embodiment, the predetermined number represents the number of least significant bits in the starting address. Next, the process 520 determines the cache segment affected by the operation or the instruction 64 or 66, as shown in process block 528.

10 In one embodiment, the cache segment is a page. In alternate embodiments the cache segment may be any predetermined portion of the cache. The process 520 then proceeds to process block 530, where it flushes the contents of the cache segment to the storage device specified. The process 520 then proceeds to decision block 530, where it queries if the instruction received corresponding to the operation is a FLUSH or a FLUSH and INVALIDATE instruction. If the instruction is a FLUSH, the process 520 terminates. If the instruction is a FLUSH and INVALIDATE instruction, the process 520 proceeds to process block 534, where it invalidates the data in the corresponding cache segment beginning at the starting address specified. In one embodiment, this is performed by setting the invalid bit corresponding to 15 each cache line in the cache segment. The process 520 then terminates.

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The use of the present invention thus enhances system performance by providing an invalidate instruction and/or a flush instruction for invalidating and/or flushing data in any predetermined portion of the cache memory. For cases where consistency between the cache and main memory are maintained by software, 25 system performance is enhanced, since flushing only the affected portions of cache is more efficient and flexible than flushing the entire cache. In addition, system

performance is enhanced by having a flushing and/or invalidate operation that has a granularity that is larger than a cache line size, since the user can flush and/or invalidate a memory region using a single instruction instead of having to alter the code, as the computer system changes the size of a cache line.

5 While a preferred embodiment has been described, it is understood that the invention is not limited to such use. In addition, while the invention has been described in terms of several embodiments, those skilled in the art will recognize that the invention is not limited to the embodiments described. The method and apparatus of the invention can be practiced with modification and alteration within 10 the spirit and scope of the appended claims. The description is thus to be regarded as illustrative instead of limiting on the invention.

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